

GH-2135699332

Press Summery

The basic principles

- Principle "imaginary museum" Museum without Walls A. Malrauh
- The principle of "double coding" Ch. Jenks
- The principle of "new museology" H. de Varine

The concept of "Art Space"

Exterior

The basic architecture of the museum is extremely clear: there is a visualization of the diffusion foot traffic. It becomes a way of interaction between the museum and visitors. Museum to become organic part of Performance thus architecture of the museum becomes one of the tools of museum communication, the object of interest of visitors, it acquires the features of a museum exhibit.

Interior

The proposed system of perception exhibition (art objects) in the context against the city landscape, in a different time of day and weather conditions is an important point.

The versatility of the space art

The museum consist of in 4 main areas:

- Park with vehicle transit and parking as well as hiking and biking path.
- Retail, Food Court
- Art-Plaza, esplanade leading to Tahtitorninvouri puisto.
- Museum Art

Such zoning allows flexible use of space for concerts, festivals Finnish culture, family picnics, walks and admiration seascapes.