

Guggenheim Helsinki, neither a “Machine” nor an “Icon”, but a “Platform” for art and beyond.

Only communication with “others” with various dimension and context can provoke evolution. Guggenheim Helsinki is the interdisciplinary place to invite “others” - the place where they meet and encounter.

To realize this, I propose,

1. Dispersed model – to create an experience of a city stroll.
2. Stage to help interactive communication in-between Guggenheim and Nordic culture.
3. Gradually declining slope to enhance City infrastructure.
4. Continuity of the city / Connectivity to the sea. Using dual grid corresponding to city and sea .
5. Possible plan to connect various activities possibly happen in ocean, and the museum, to maximize the benefit of coastal location.
6. Coexistence of Port terminal to create inevitable encounters of the people from different background.
7. Usage of improved “Thermo Wood” for coastal environment.